



# **Cross-Traffic Arrival Bounds**

## WoNeCa 2014

Steffen Bondorf bondorf@cs.uni-kl.de

#### Contents

#### Introduction and Motivation

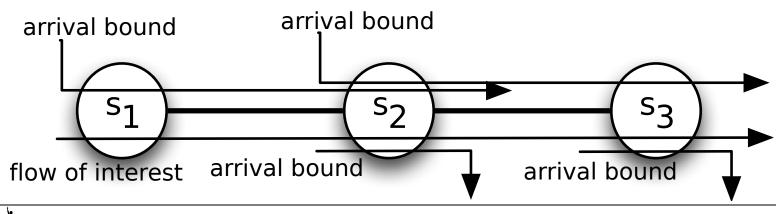
- Recent Work
- Future Work

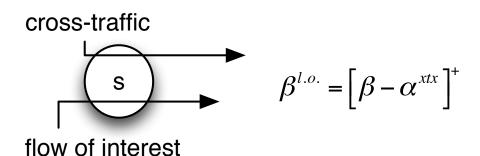
#### Introduction

# DISCO Deterministic Network Calculator (DiscoDNC) http://disco.cs.uni-kl.de/index.php/projects/disco-dnc Release candidate for version 2.0 available

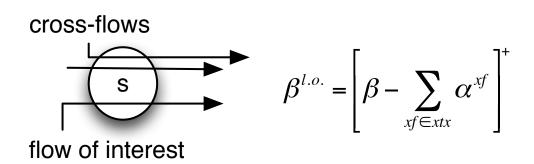
#### Topics of interest

- □ Tightness of bounds
- □ Large networks
- Computational effort
- Cross-traffic arrival bounds
  - i.e., arrival bounds of certain flows at specific locations

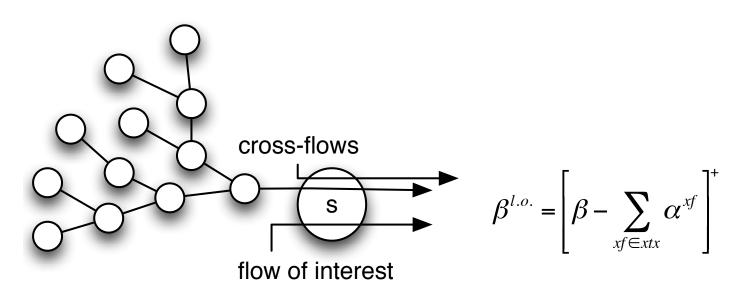




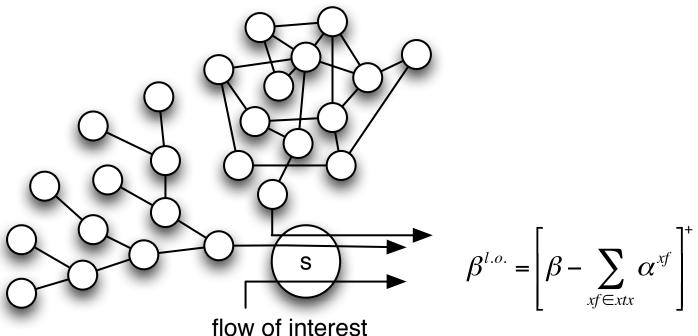
- Separate the flow of interest from its cross-traffic for tight bounds
  - □ Quantify the cross-traffic arrivals
  - □ Derive the left-over service curve



Cross-traffic usually consists of different cross-flows
 May be joining from different sub-topologies

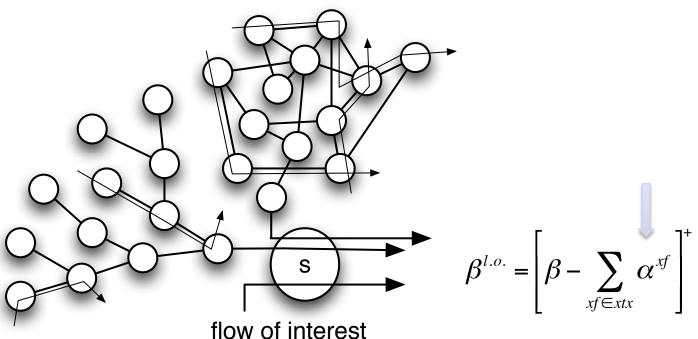


Cross-traffic usually consists of different cross-flows
 May be joining from different sub-topologies
 Trees



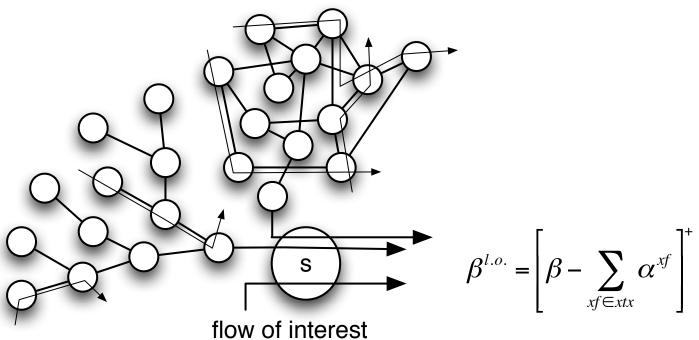
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- Trees
- Arbitrary topologies, flows without cyclic dependencies
- Concatenation theorem cannot be applied



Cross-traffic usually consists of different cross-flows
 May be joining from different sub-topologies

- Trees
- Arbitrary topologies, flows without cyclic dependencies
- Concatenation theorem cannot be applied
- Cross-traffic of cross-traffic may merge and separate



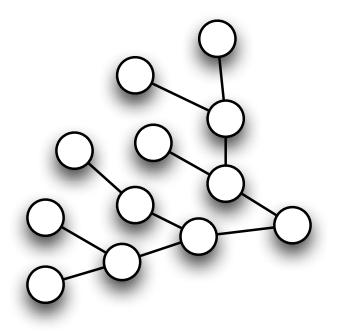
- Complex derivation, needs complete topological information
  Recursive processing of dependencies at servers flows merge, done hop-by-hop
  Account for aggregation as much as possible in order to get tight bounds
- Limited reusability of results if flow of interest or arrival curve changes
- Huge computational effort to fully analyze a network
  Usually completed by a central instance in the design phase

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#### **Recent Work: Sensor Network Calculus**



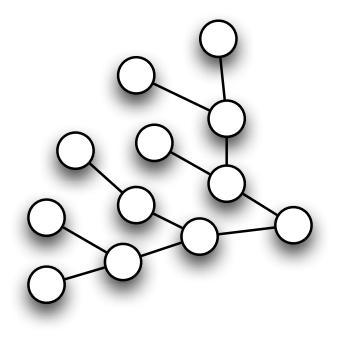
#### Context

- Sink-tree topology
  - $\Box$  Single sink
  - □ Flow aggregation
  - □ No demultiplexing
- Network calculus restrictions
  Rate-latency service curves
  Token bucket arrival curves

#### Objective

- Reduce computational effort
  - Every sensor should calculate bounds
  - Distributed task fulfillment, e.g., monitoring
    - Limited resources!
- Do not compromise tightness

#### **Recent Work: Sensor Network Calculus**



#### Achievement

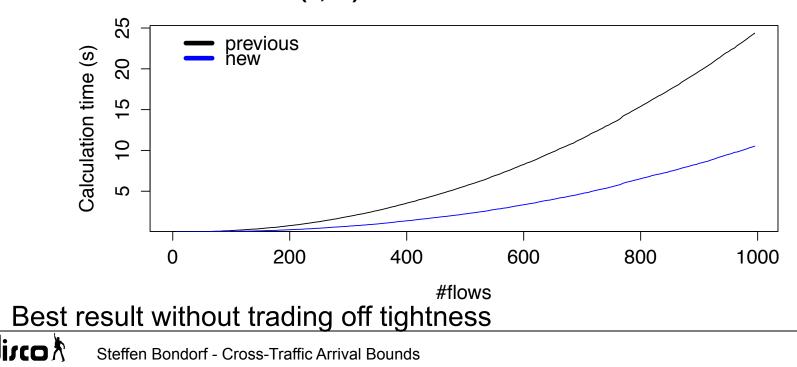
- Derive impact of single cross-flow
  Virtually separate cross-flows from each other
  No recursive consideration of cross-flowsx
  Only iteration over flows' paths
  Combine per-flow results to cross-traffic result
  Robustness against parameter change
- Reduced resource demand
- In-network deployment possible
  Allows for distributed execution
  - Flows carry concatenated service curve instead of letting sensors iterate over their path

#### **Recent Work: Sensor Network Calculus**

**Exemplary results** 

Random (o,d)-constrained sink-trees

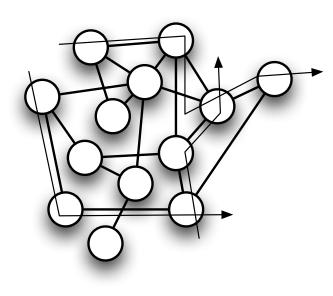
- □ max o child-nodes per server
- sink-tree with max depth d
- every node generates one flow
- Compute all end-to-end delay bounds and backlog bounds (4,20)-constrained sink-trees



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## **Future Work: Arbitrary Topologies**



#### **Problem Setting**

- No cyclic dependencies between flows
  - Feed forward property
- Multiple sinks
- Demultiplexing
- Generic solution available in the DiscoDNC, however, …

## **Future Work: Arbitrary Topologies**

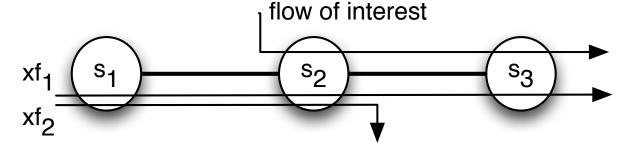
... there's a problem

- Usually assume that shifting subtraction as far back as possible results in tighter bounds (referred to as PMOO analysis)
   Convolve into a single system first
- PMOO demands grouping of cross-flows according to the server they
  - a) merge with the flow of interest and
  - b) demultiplex from the flow of interest
- Only flows in same group are considered cross-traffic that can be bound as an aggregate
- The analysis chosen for the flow of interest can negatively influence cross-traffic arrival bounds and thus loosen its bounds!
- SFA can outperform PMOO

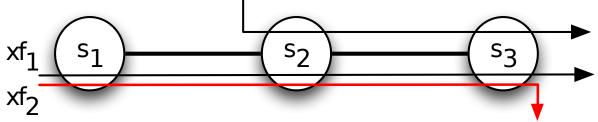
□ SFA is a per-hop analysis subtracting cross-traffic arrivals first

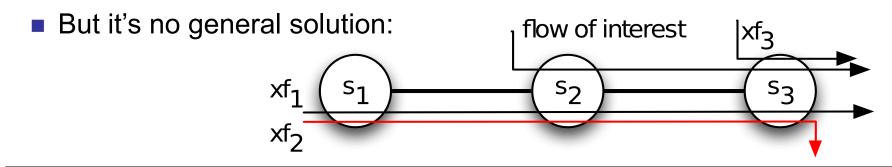
## **Future Work: Arbitrary Topologies**

- xf<sub>1</sub> and xf<sub>2</sub> belong to different groups
- At server s<sub>1</sub> they are mutually considered as cross-traffic



Possible solution: Flow prolongation, flow of interest





## Thank you for your attention