## Saving Resources on Wireless Uplinks: Models of Queue-aware Scheduling



TECHNISCHE UNIVERSITÄT DARMSTADT

## Amr Rizk TU Darmstadt

- joint work with Markus Fidler

## **Cellular Uplink Scheduling**





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# Adaptive Resource Allocation in Cellular Uplink Direction



#### Input metrics (LTE)

- Buffer status reports (BSR)
- Channel quality indicators (CQI)

## Goal

Statistical QoS guarantee



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Scheduling epoch Δ

- Arrival traffic A
- Buffer filling B

## Methods



Exact analysis for Poisson traffic

> Analytical framework for general arrival and service processes









#### Model

- Single M/M/1 queue: fixed  $\lambda$ , variable  $\mu(t)$
- Given  $\lambda$  and the queue length at epoch start
- Epoch based resource allocation

 $\Rightarrow$  Find  $\mu(t)$  that provides a probabilistic bound on the queue length at the end of the epoch





- 1. Queue initially in state k
- 2. Fix  $\mu(t)$  during  $\Delta$  such that
- 3. Probability that the queue at time  $\Delta$  is longer than  $q_{
  m max}$  is less than arepsilon
- ▶ Based on the transient behavior of the M/M/1 queue [Kleinrock].

Model parameters:  $\lambda$ ,  $q_{max}$  , arepsilon ,  $\Delta$ 



• Required  $\mu$  for various parameters



Parameters:  $\lambda = 10, \varepsilon = 10^{-2}, \Delta = 1$  and  $10^4$  epochs for (b).



- Required  $\mu$  for various parameters
- $\blacktriangleright$  Improvement w.r.t. the static system with equivalent  $\bar{\mu}$



Parameters:  $\lambda = 10, \varepsilon = 10^{-2}, \Delta = 1$  and  $10^4$  epochs for (b).



Utilization comparison:



- Key relation of  $\lambda\Delta$  to  $q_{
  m max}$  for a given arepsilon
- ▶ Initial queue length is less helpful if the unknown traffic amount in during the epoch, i.e.,  $\lambda\Delta$ , predominates  $q_{\max}$ 
  - $\rightarrow$  Operation of queue-aware scheduling is non-trivial
- $\blacktriangleright$  Resource savings in the adaptive case  $\rightarrow$  Proof of concept

## Beyond the Poisson Model



Generalization w.r.t. service and arrival traffic models:



Framework: Stochastic Network Calculus

- ▶ Cumulative arrivals  $A(\tau)$  resp. departures  $D(\tau)$  up to time  $\tau$
- Backlog at  $\tau$ :  $B(\tau) = A(\tau) D(\tau)$
- Service in  $(\tau, t]$  as random process  $S(\tau, t)$
- Assume strict service resp. adaptive service curve [Burchard et. al'06]

## **Queueing Model**





Evaluation requires a lower bound on the service process

$$\mathsf{P}\left[\mathcal{S}(u,t) \geq \mathcal{S}(t-u), \ \forall u \in [\tau,t]\right] \geq 1 - \varepsilon_s$$

• To derive a lower bound on the departures  $D(\tau + \Delta)$ 

### Wireless Channel Model



Basic block fading model for a wireless transmission [Fidler, Al-Zubaidy]

- Time slotted model with iid increments  $c_i = \beta \ln(1 + \gamma_i)$
- ▶ Rayleigh fading channel:  $\gamma_i$  is exp distributed with parameter  $\eta$
- Lower bounding function for the service process

$$\mathcal{S}(t) = \frac{1}{\theta} \Big( \ln(\varepsilon_{\mathbf{p}}) - t \Big[ \eta + \theta \beta \ln(\eta) + \ln\left( \Gamma(1 - \theta \beta, \eta) \right) \Big] \Big)$$

with  $\theta > 0$ , incompl. Gamma fct.  $\Gamma$  and a violation probability  $\varepsilon_s = (t - \tau)\varepsilon_p$ .

Derivation using Boole's inequality, Chernoff's bound and the Laplace transform of the increments.

## Infrequent Adaptation





- ► Bound on backlog at the end of epoch P  $|B(\tau + \Delta) \le b_{\max}| \ge 1 \varepsilon_s$
- Requirements on S(t): Allocate resources  $\beta$  during epoch  $\Delta$  such that the following holds

$$\begin{split} \mathcal{S}(\Delta) &\geq \mathcal{B}(\tau) + \mathcal{A}(\tau, \tau + \Delta) - \mathcal{b}_{\max}, \quad \text{and} \\ \mathcal{S}(\tau + \Delta - u) &\geq \mathcal{A}(u, \tau + \Delta) - \mathcal{b}_{\max}, \quad \forall u \in [\tau, \tau + \Delta] \end{split} \tag{1}$$

# Multi-user Scheduling with Infrequent Adaptation



### Scenario:

- ▶ *M* homogeneous, statistically independent MS channels
- ► Base station decides on amount of resource blocks β<sub>j</sub> for MS j ∈ [1, M] based on the infrequent adaptation technique
- Overall amount of resource blocks  $\beta_s$  in epoch  $\Delta$



# Multi-user Scheduling with Infrequent Adaptation



## Scenario:

- M homogeneous, statistically independent MS
- ▶ Base station decides on amount of resource blocks  $\beta_j$  for MS  $j \in [1, M]$  based on the infrequent adaptation technique
- Overall amount of resource blocks  $\beta_s$  in epoch  $\Delta$
- Three basic resource allocation algorithms:
  - 1. "deterministic fair": *j*th MS receives  $\hat{\beta}_j = \min\{\beta_j, \beta_s/M\}$
  - 2. "priority": MS in class j receives  $\hat{\beta}_j = \min\{\beta_j, \beta_s \sum_{k=1}^{j-1} \hat{\beta}_k\}$
  - 3. "proportional fair emulation": Priority scheduler with priorities reordered every epoch  $\Delta$  according to a score  $S_j(\tau, \tau + \Delta)/(D_j(\tau)/\tau)$  similar to [Kelly, et al. '98].

## Multi-user Scheduling with Infrequent Adaptation: Simulation





- Adaptive system retains statistical backlog bound depending on scheduling algorithm
- Notable difference only at very high utilization

Parameters: M = 10,  $\lambda = 0.65$ ,  $\varepsilon_s = 10^{-2}$ ,  $\Delta = 100$  slots,  $b_{max} = 65$ , SNR  $1/\eta = 3$ dB

## Key Takeaway Points



- Poisson case: Analytical results to quantify best-case resource savings.
- Model reveals important relation of  $\lambda\Delta$  to  $q_{\max}$ .
- Analytical framework identifies two regimes, one where adaptive scheduling is effective and one where it is not.
- A mathematical treatment of queue-aware scheduling that is applicable to a broad class of arrival and service processes.

## **Related Models**



- 1. Optimization of queueing service policies
- 2. Optimization of power and rate allocation in cellular systems

Difference to 1:

online, epoch-based technique for general arrival and service processes

Difference to 2:

- dynamic programming to minimize a cost function of weighted power and rate consumption
- sample path as input