

Service Characterizations and Performance Analysis for Multi-Hop Multiaccess Wireless Channels

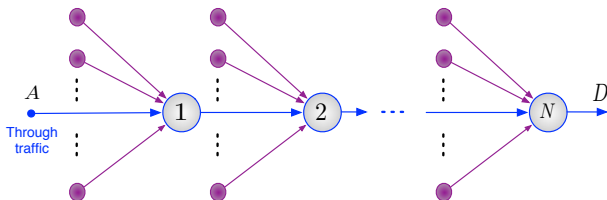
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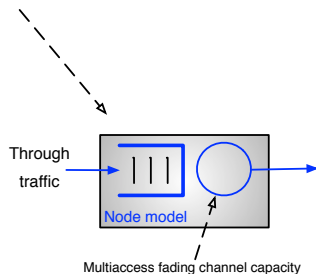
joint work with Jörg Liebeherr

2nd Workshop on Network Calculus (WoNeCa-2)
Bamberg, Germany, March 2014

Multihop Multiaccess Wireless Network Model



- Intermediate nodes are **store and forward** relays
- Channel capacity at each node is **shared** by L homogeneous flows
- Service offered to A is given by the **multiaccess fading channel capacity**



How to model multiaccess fading channel capacity?

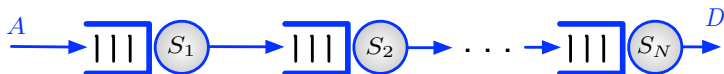
Multiaccess Wireless Channels

Multiple transmitters sharing a single channel. Three approaches:

- Multiaccess information theory [Ahlsvede 1971, Liao 1972]
 - physical layer approach
 - coding schemes for reliable many-to-one communication
 - concurrent transmissions with no coordination
 - ignores burstiness, i.e., permanently backlogged flows
- Random access or collision resolution [Abramson 1970]
 - operates in the MAC layer
 - no transmissions coordination (collision is possible)
 - no more than one user can transmit (successfully) at a time
 - considers burstiness and interference but not noise and fading
- Dynamic scheduling
 - network layer approach
 - channel is viewed as a bit pipe with randomly varying service
 - scheduler is channel aware and opportunistic
 - centralized decision: one user transmits at a time

⇒ **different interference types lead to different service models**

Network Model



- Fluid-flow traffic, discrete time
- Arrival and service are independent
- Interfering flows are i.i.d. and their channels have i.i.d. gains
- Time-varying random service that is equal to the Instantaneous multiaccess channel capacity
- Service characterization for each multiaccess approach
- We ignore control overhead

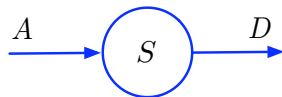
Q: How does the use of different multiaccess approaches impact the end-to-end network layer performance for the through flow?

- Different approaches for multiaccess communication were identified by [Gallager 1984]
 - distinct communities \Rightarrow different models of the same problem
 - the goal was to contrast and compare these approaches
- Information–theoretic approach to random access
 - a channel coding that considers burstiness and packet collision detection is proposed by [Luo and Ephremides 2012]
 - information–theoretic formulation is presented and the set of achievable rates is characterized in [Minero et al. 2012]
- Network calculus approach for information–theoretic models analysis
 - Network calculus approach to information theoretic models [Ciucu 2011] and [Lubben and Fidler 2012]
 - A (\min, \times) network calculus for wireless fading channels performance analysis [Al-Zubaidy et al. 2013]

Suggest network calculus for multiaccess networks analysis!

Our Approach

- **Goal:** Compare and reconcile multiaccess solutions emerging from the three different areas
- **Challenges:** Three multiaccess approaches
 - by different communities whom have different perspectives
 - three different models with incongruent assumptions
- **Analysis approach:** Network calculus
- **Main idea:**
 - obtain service characterizations for the three channel models
 - apply network calculus to obtain end-to-end performance bounds using each of the three service characterizations
 - compare bounds



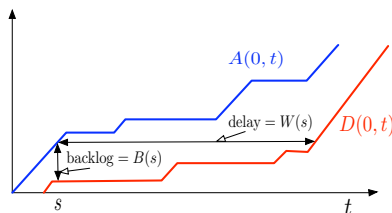
- $(\min, +)$ dioid algebra
- Backlog: $B(s) = A(0, s) - D(0, s)$
- Delay: $W(s) = \inf \{u \geq 0 : A(0, s) \leq D(0, s + u)\}$
- Dynamic server [Chang 2000]

$$D(0, t) \geq \inf_{u \leq t} \{A(0, u) + S(u, t)\}$$
$$= A * S(0, t)$$

- Network service (multi node):

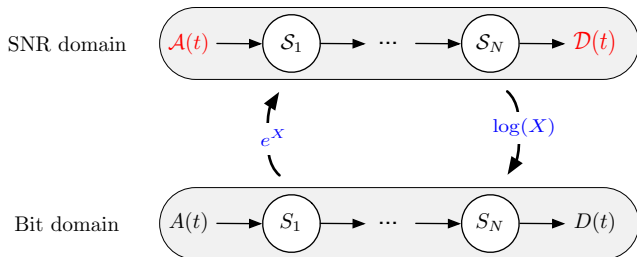
$$S_{\text{net}}(\tau, t) = S_1 * S_2 * \dots * S_N(\tau, t)$$

- Traffic and service measured in bits, hence, we refer to this analysis domain as 'Bit domain'



Network Calculus for Wireless Networks Analysis

- Analysis of multihop wireless networks in the bit domain is difficult!
- Instead we conduct our analysis in an alternative domain (SNR domain) that was suggested in [Al-Zubaidy et al. 2013]



- Transfer between the two domains using logarithmic functions

Service and Traffic Elements in the SNR Domain

- Service process for fading channel in the bit domain:

$$S(\tau, t) = \sum_{i=\tau}^{t-1} \log g(\gamma_i)$$

The function $g(\gamma_i)$ encodes the effect of the sharing mechanism for each of the three multiaccess channels

- Service process in the SNR domain

$$S(\tau, t) = e^{S(\tau, t)} = \prod_{i=\tau}^{t-1} g(\gamma_i) \quad \implies \text{ simpler}$$

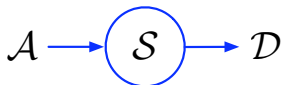
- SNR traffic processes:

$$\mathcal{A}(\tau, t) = e^{A(\tau, t)} \quad \text{and} \quad \mathcal{D}(\tau, t) = e^{D(\tau, t)}$$

\implies SNR domain is governed by (\min, \times) dioid algebra

(\min, \times) Network Calculus

- Service: $\mathcal{S}(\tau, t) = \prod_{i=\tau}^{t-1} g(\gamma_i)$



- Arrival: $\mathcal{A}(\tau, t) = \prod_{i=\tau}^{t-1} e^{a_i}$

$$(\min, \times)\text{-convolution: } \mathcal{X} \otimes \mathcal{Y}(\tau, t) \triangleq \inf_{\tau \leq u \leq t} \{ \mathcal{X}(\tau, u) \cdot \mathcal{Y}(u, t) \}$$

$$(\min, \times)\text{-deconvolution: } \mathcal{X} \oslash \mathcal{Y}(\tau, t) \triangleq \sup_{u \leq \tau} \left\{ \frac{\mathcal{X}(u, t)}{\mathcal{Y}(u, \tau)} \right\}$$

- Departures: $\mathcal{D}(0, t) \geq \mathcal{A} \otimes \mathcal{S}(0, t)$

- Backlog Bound: $\mathcal{B}(t) = \mathcal{A}(0, t) / \mathcal{D}(0, t) \leq \mathcal{A} \oslash \mathcal{S}(t, t)$

- Delay Bound: $\mathcal{W}(t) \leq \inf \left\{ d \geq 0 : \mathcal{A} \oslash \mathcal{S}(t + d, t) \leq 1 \right\}$

- Network SNR server: $\mathcal{S}_{\text{net}}(\tau, t) = \mathcal{S}_1 \otimes \mathcal{S}_2 \otimes \cdots \otimes \mathcal{S}_N(\tau, t)$

Computation of $\mathcal{S}_1 \otimes \mathcal{S}_2$ and $\mathcal{A} \otimes \mathcal{S}$

- **Mellin transform:** $\mathcal{M}_X(s) = E[X^{s-1}]$
- For two independent processes

$$\mathcal{M}_{X \otimes Y}(s, \tau, t) \leq \sum_{u=\tau}^t \mathcal{M}_X(s, \tau, u) \cdot \mathcal{M}_Y(s, u, t)$$
$$\mathcal{M}_{X \circledast Y}(s, \tau, t) \leq \sum_{u=0}^{\tau} \mathcal{M}_X(s, u, t) \cdot \mathcal{M}_Y(2-s, u, \tau)$$

- For N i.i.d. fading channels we compute

$$\mathcal{M}_{\mathcal{S}_{\text{net}}}(s, \tau, t) \leq \binom{N-1+t-\tau}{t-\tau} \cdot (\mathcal{M}_{g(\gamma)}(s))^{t-\tau}, \quad \forall s < 1$$

- **Moment bound:** $Pr(X \geq a) \leq a^{-s} \mathcal{M}_X(1+s), \quad \forall a, s > 0$

Statistical Performance Bounds

Define

$$M_{\text{net}}(s, \tau, t) \triangleq \sum_{u=0}^{\min(\tau, t)} \mathcal{M}_{\mathcal{A}}(1+s, u, t) \cdot \mathcal{M}_{\mathcal{S}_{\text{net}}}(1-s, u, \tau)$$

- BACKLOG: $Pr(B(t) > b_{\text{net}}^{\varepsilon}) \leq \varepsilon$, where

$$b_{\text{net}}^{\varepsilon} = \inf_{s>0} \left\{ \frac{1}{s} (\log M_{\text{net}}(s, t, t) - \log \varepsilon) \right\}$$

- DELAY: $Pr(W(t) > w_{\text{net}}^{\varepsilon}) \leq \varepsilon$, where

$$\inf_{s>0} \left\{ M_{\text{net}}(s, t + w_{\text{net}}^{\varepsilon}, t) \right\} \leq \varepsilon$$

Service Characterization: Information–Theoretic Model

- Channel capacity is characterized by [Tse and Hanly 1998] as

$$C(\mathbf{h}, \mathbf{p}) = \left\{ \mathbf{r} : \sum_{i \in Q} r_i \leq W \log \left(1 + \frac{\sum_{i \in Q} |h_i|^2 p_i}{N_0 W} \right), \forall Q \subseteq \{1, \dots, L\} \right\}$$

- $\mathbf{r}, \mathbf{p} \in \mathbb{R}^L$ are the rate and power allocation vectors
- $|h_i|^2$ is the channel gain for user i
- Capacity limit is achieved by coding, e.g., successive decoding
- Assume m_n active users at a node n with equally allocated power among them
- $\mathcal{S}_{n,j}^{IT}$ is an SNR server for the through flow j at node n , where

$$\mathcal{S}_{n,j}^{IT}(\tau, t) = \prod_{u=\tau}^{t-1} g_j(\gamma_u) = \prod_{u=\tau}^{t-1} \left(1 + \frac{1}{m_n(u)} \sum_{i=1}^{m_n(u)} \gamma_{i,u} \right)$$

- This power scheme does not utilize user diversity

Service Characterization: Opportunistic Scheduler

- Maximizes throughput by scheduling user j at node n , s.t.

$$\gamma_{j,u} = \gamma_u^{\max} \triangleq \max\{\gamma_{i,u} : i = 1, \dots, m_n\} \quad \forall u \geq 0$$

- Users with i.i.d. channel gains can access the channel $1/m_n$ of the time, then $\mathcal{S}_{n,j}^{OS}$ is a dynamic SNR server for user j , where

$$\mathcal{S}_{n,j}^{OS}(\tau, t) = \prod_{u=\tau}^{t-1} [g(\gamma_u^{\max})]^{1/m_n} \triangleq \prod_{u=\tau}^{t-1} g_j(\gamma_u^{\max})$$

- The distribution of $g_j(\gamma_u^{\max})$ is given by

$$F_{g_j(\gamma_u^{\max})}(x) = \left[F_{|h_i|^2} \left(\frac{x^{m_n} - 1}{\bar{\gamma}} \right) \right]^{m_n}, \quad x \geq 1$$

- Where we used results from order statistics

Service Characterization: Random Access

- For the through flow j at node n , let $V_n(u)$ be the conditional virtual interference process during time slot u , then

$$V_n(u) = 1 - X_j(u) \cdot \prod_{i=1, i \neq j}^{m_n-1} (1 - X_i(u))$$

- $X_i(u), i \neq j$ are i.i.d. Bernoulli(p)
 - $X_j(u)$ is independent Bernoulli(p^*)
 - Then $V_n(u)$ is also Bernoulli($1 - q$)
 - $q = p^*(1 - p)^{m_n-1} \equiv$ probability of successful transmission
 - We assume that all $X_i(u)$, and hence, $V_n(u)$, are stationary
- User j can transmit successfully at the channel capacity rate when $V_n(u) = 0$, hence, an SNR server for user j is given by

$$\mathcal{S}_{n,j}^{RA}(\tau, t) = \frac{\prod_{u=\tau}^{t-1} g(\gamma_u)}{\prod_{u=\tau}^{t-1} [g(\gamma_u)]^{V_n(u)}} = \prod_{u=\tau}^{t-1} [g(\gamma_u)]^{1-V_n(u)}$$

- the capacity offered to user j degenerates when $V_n(u) = 1$

Mellin Transform for Service Processes

- Bounds are in terms of Mellin transform of service processes
- For i.i.d. fading channels: $\mathcal{M}_{\mathcal{S}_{n,j}^{\text{any}}}(s, \tau, t) = \left[\mathcal{M}_{g_j(\gamma)}(s) \right]^{t-\tau}$
- Assuming Rayleigh fading and average channel gain $\bar{\gamma}$
- For the information-theoretic model, the Mellin transform is

$$\mathcal{M}_{g_j(\gamma)}(s) = \frac{1}{\Gamma(m_n)} \int_0^\infty x^{s-1} \left(\frac{m_n(x-1)}{\bar{\gamma}} \right)^{m_n-1} e^{-y} dx$$

- For the scheduling model, the Mellin transform is

$$\mathcal{M}_{g_i(\gamma_u^{\max})}(s) = \sum_{k=0}^{m_n-1} (-1)^k \binom{m_n-1}{k} \frac{m_n \bar{\gamma}^{\frac{s-1}{m_n}} e^{\frac{k+1}{\bar{\gamma}}}}{(k+1)^{\frac{s+m-1}{m_n}}} \Gamma\left(\frac{s+m_n-1}{m_n}, \frac{k+1}{\bar{\gamma}}\right)$$

- For the random access model, the Mellin transform is

$$\mathcal{M}_{\mathcal{S}_{n,i}^{\text{RA}}}(s, \tau, t) = \left[p(1-p)^{m_n-1} e^{\frac{1}{\bar{\gamma}}} \bar{\gamma}^{s-1} \Gamma(s, \bar{\gamma}^{-1}) \right]^{t-\tau}$$

- for $s > 1$ where $\Gamma(a, b)$ is the incomplete Gamma function

Performance Bounds of N Multiaccess Channels

- **Arrivals:** $(\sigma(s), \rho(s))$ bounded arrivals [Chang 2000]

$$\mathcal{M}_A(s, \tau, t) \leq e^{(s-1) \cdot (\rho(s-1) \cdot (t-\tau) + \sigma(s-1))}, \quad s > 1$$

- Define for the opportunistic scheduler model :

$$U(s, m) \triangleq \sum_{k=0}^{m-1} (-1)^k \binom{m-1}{k} \frac{m \bar{\gamma}^{-\frac{s}{m}} e^{s\rho(s) + \frac{k+1}{\bar{\gamma}}}}{(k+1)^{1-\frac{s}{m}}} \Gamma\left(\frac{m-s}{m}, \frac{k+1}{\bar{\gamma}}\right)$$

- **BACKLOG:** $Pr(B(t) > b_{\text{net}}^\varepsilon) \leq \varepsilon$, where

$$b_{\text{net}}^\varepsilon = \inf_{s>0} \left\{ \sigma(s) - \frac{1}{s} \left(N \log(1 - U(s, m)) + \log \varepsilon \right) \right\}$$

- **DELAY:** $Pr(W(t) > w^\varepsilon) \leq \varepsilon$, where

$$\inf_{s>0} \left\{ \frac{e^{s(-\rho(s)w^\varepsilon + \sigma(s))}}{(1 - U(s, m))^N} \cdot \min \left\{ 1, (U(s, m))^{w^\varepsilon} (w^\varepsilon)^{N-1} \right\} \right\} \leq \varepsilon$$

Performance Bounds of N Multiaccess Channels

- Define for the information-theoretic model and $m = 2$:

$$U^{IT}(s, 2) = e^{s\rho(s)} \frac{1}{\Gamma(2)} e^{2/\bar{\gamma}} \left(\frac{\bar{\gamma}}{2}\right)^{1-s} \\ \cdot \left(\Gamma\left(2 - s, \frac{2}{\bar{\gamma}}\right) - \frac{2}{\bar{\gamma}} \Gamma\left(1 - s, \frac{2}{\bar{\gamma}}\right) \right)$$

- Define for the random access model and $m = 2$:

$$U^{RA}(s, m) \triangleq e^{s\rho(s)} p^* (1 - p)^{m-1} e^{\frac{1}{\bar{\gamma}}} \bar{\gamma}^{-s} \Gamma(1 - s, \bar{\gamma}^{-1})$$

- Inserting U^{IT} and U^{RA} instead of U above gives bounds for the other two models
- for random number of active users $M_n(u)$, for any bound X

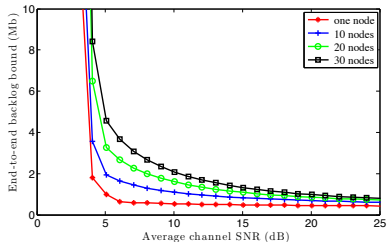
$$Pr(X(t) > x) = \sum_{m_n(0)=1}^L \cdots \sum_{m_n(t-1)=1}^L Pr(X(t) > x | \mathbf{M}_n = \mathbf{m}_n) Pr(\mathbf{M}_n = \mathbf{m}_n)$$

Numerical Results for N Rayleigh Channels

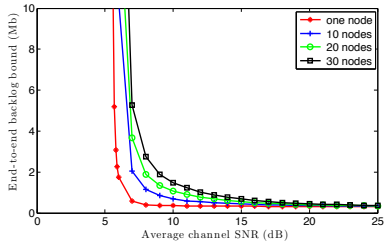
Model parameters

- $\Delta t = 1$ ms
- $W = 20$ kHz
- (σ, ρ) bounded traffic
- $\sigma = 50$ kb
- $\rho = 30$ kbps
- $\bar{\gamma} = 0$ to 40 dB
- $N = 1$ to 30
- $m = 100$
- $\varepsilon = 10^{-4}$

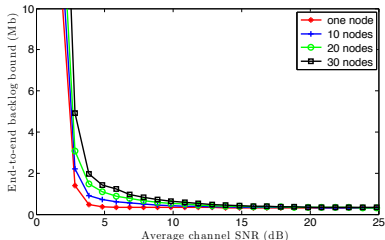
Backlog Bounds for N multiaccess Rayleigh Channels



Information-theoretic



Random access



Opportunistic scheduler

Conclusions

- A service characterization for three different multiaccess approaches
- Analysis in SNR domain using (\min, \times) dioid algebra
 - Obtained end-to-end bounds of the three approaches
- Application to cascade of i.i.d. multiaccess channels with Rayleigh fading
 - Explicit bounds in terms of the physical channel parameters
 - Bounds scale linearly in N
- The analysis enables qualitative comparison of the end-to-end performance bounds under the three approaches

Thank you
Q & A